

# Street Fighter 2 Champion Edition Manual (Demo version – mar. 2022)

## 1. Main menu:

Use joystick in port 1 (player 1) or 2 (player 2) to move cursor and press fire to enter option:

- VS MODE and BATTLE MODE: move the joystick and press fire to select players.
- OPTION MODE: press fire to change the value of any option or to enter the MUSIC PLAYER or the MANUAL.
- Exit menu: select EXIT option and press fire.

## 2. Fighters movements:

### a. Common movements (while fighter is looking right):

All hit movements are played on release of the fire button.

Without pressing fire			With fire press/release		
 jump backwards	 vertical jump	 jump forward			
 move back/crouch		 move forward	 strong kick	light punch	 strong punch
 crouch	 crouch	 crouch	 low strong kick	 low light punch	 low strong punch
			With fire press/release in the air		
			 strong kick in the air	 light punch in the air	 strong punch in the air
			 strong kick in the air	light punch in the air	 strong punch in the air
			 strong kick in the air	 light punch in the air	 strong punch in the air

b. Special movements (● = press fire)

Ryu		Ken	
Hadouken	↓↘→+●	Hadouken	↓↘→+●
Shoryuken	→↓↘+●	Shoryuken	→↓↘+●
Tatsumaki Senpoo Kyaku	↓↙←+●	Tatsumaki Senpoo Kyaku	↓↙←+●
Shoulder Throw	Near →+●	Shoulder Throw	Near →+●

E.Honda		Chun Li	
Super Zutsuki	← (hold 2 sec) →+●	Spinning Bird Kick	↓ (hold 2 sec) ↑+●
Hyakuretsu Harite	● x8	Hyakuretsu Kyaku	● x8
Saba Ori	Near →+●	Kikouken	← ↙ ↓ ↘ →+●
		Koshuto	Near →+●

Blanka		Zangief	
Rolling Attack	← (hold 2 sec) →+●	Double Lariat	● x8
Electric Thunder	● x8	Stomach Claw	Near →+●
Wild Fang	Near →+●		

Guile		Dhalsim	
Sonic Boom	← (hold 2 sec) →+●	Yoga Fire	↓↘→+●
Somersault Kick	↓ (hold 2 sec) ↑+●	Yoga Flame	↓↙←+●
Dragon Suplex	Near →+●	Yoga Smash	Near →+●

Balrog		Vega	
Dash Straight	← (hold 2 sec) → + ●	Rolling Crystal Flash	← (hold 2 sec) → + ●
Dash Upper	↓ (hold 2 sec) ↑ + ●	Flying Barcelona Attack	↓ (hold 2 sec) ↑ + ●
Turn Punch	● x8	Rainbow Suplex	Near → + ●
Head Bomber	Near → + ●		

Sagat		M.Bison	
Tiger Shot	↓ ↘ → + ●	Psycho Crusher	← (hold 2 sec) → + ●
Tiger Shot Low	↓ ↙ ← + ●	Head Stomp	↓ (hold 2 sec) ↑ + ●
Tiger Uppercut	→ ↓ ↘ + ●	Scissors Kick	← ↙ ↓ ↘ → + ●
Tiger Rage	Near → + ●	Deadly Throw	Near → + ●

3. Music Player: move the joystick to select a country or the track you want to hear and press fire to start playing. Select EXIT and press fire to exit.
4. Manual: move the joystick to select a fighter and press fire to view the common and special movements. Select EXIT and press fire to exit.
5. Credits:
  - a. Coding, graphics (sprites, scrolling intro, main menu logo): Paco Herrera.
  - b. Graphics (stages, intro bitmap, map, endings, mugshots): Errazking.
  - c. Music and fx: Narcisound.
  - d. Testing: Darro99, Bieno64, Errazking, Narcisound, Zub.
  - e. Special thanks: Zub.